ReVize

A Library for Visualization Toolchaining with Vega-Lite

Marius Hogräfer, Hans-Jörg Schulz

for STAG 2019 (15.11.2019) in Cagliari, Italy





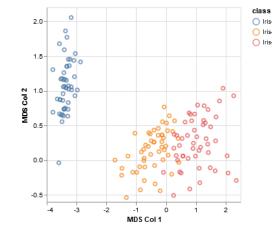
DBMS \rightarrow

Data Wrangling Tool



Data Analysis Tool





Visual Post-Processing



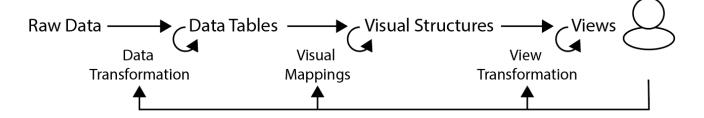


Toolchaining

Using multiple different tools to author one visualization



Visualization Pipeline





DBMS

Data Wrangling Tool



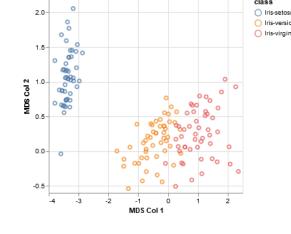
Data Analysis Tool

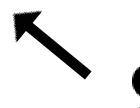
















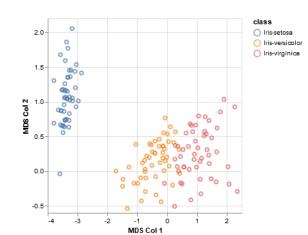




DBMS \rightarrow

Data Wrangling Tool





Graphical Editor





DBMS — Data Wrangling Tool

Data Analysis
Tool

Graphical Editor



DBMS — Data Wrangling Tool

Data Analysis
Tool

Graphical Editor

Authoring System



DBMS — Data Wrangling Tool

Data Analysis
Tool



Graphical Editor





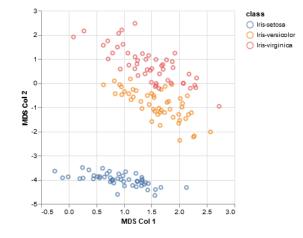
DBMS \rightarrow

Data Wrangling Tool



Data Analysis Tool

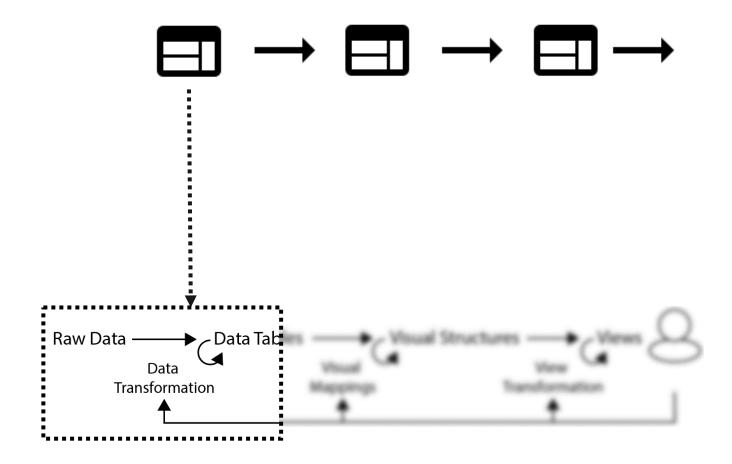




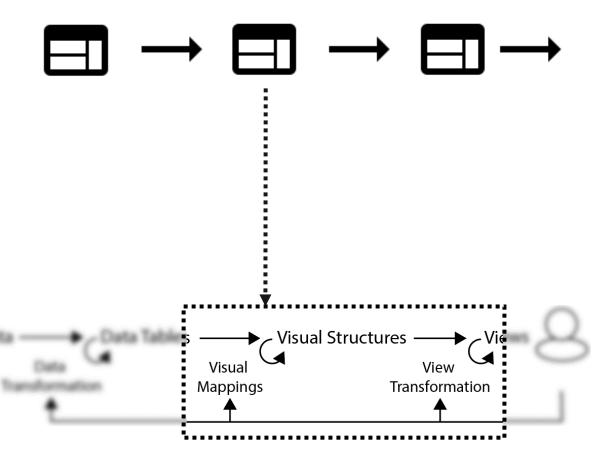
Graphical Editor



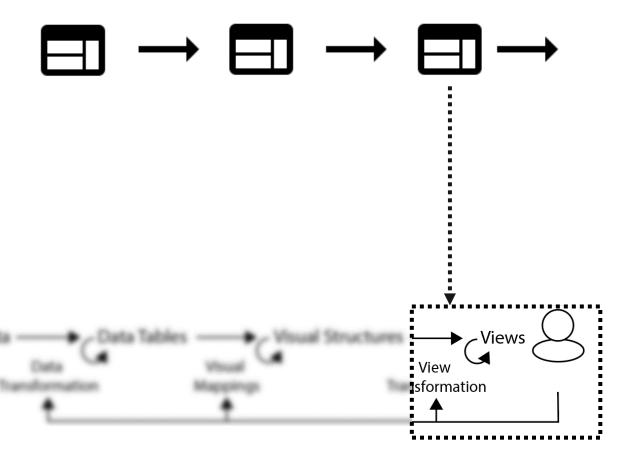










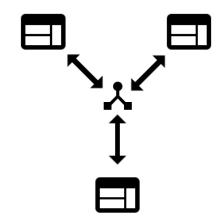




Existing Approaches



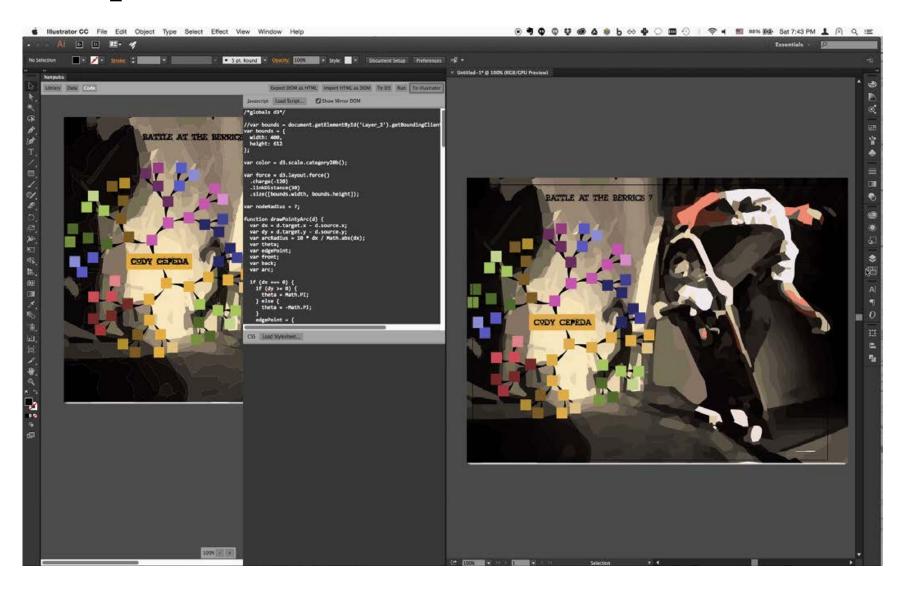
Consecutive



Parallel



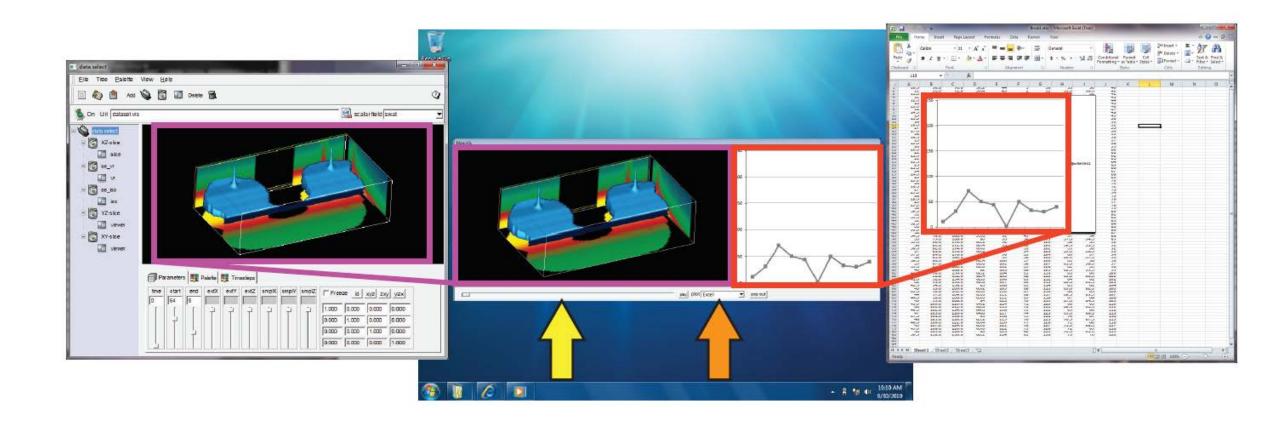
Hanpuku





ManyVis

[RSD13*]

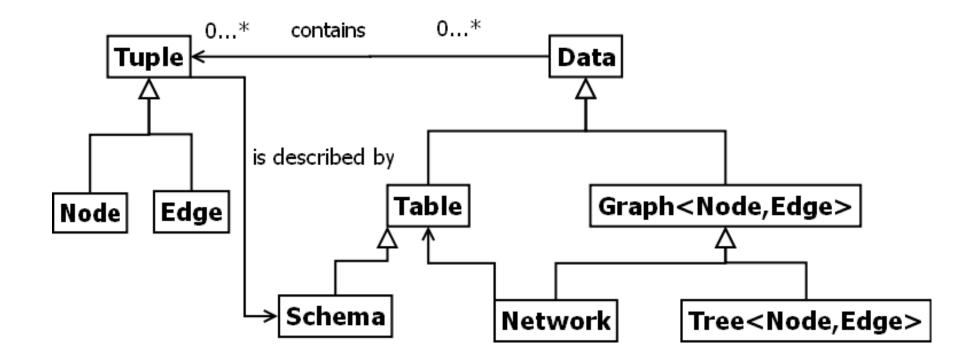




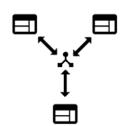
Obvious Framework

[FHBW11]

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Parallel

Consecutive



Tool Iteration

All aspects of visualization are shared

Decentralized

No adaptation of mediator to tools necessary

but

Generally designed for specific toolchains

Coding effort for each tool that joins the toolchain

Lossy file formats

Tool-specific shared model



Our Approach



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Exchanging a full model of the visualization pipeline between all tools

Using a declarative visualization grammar











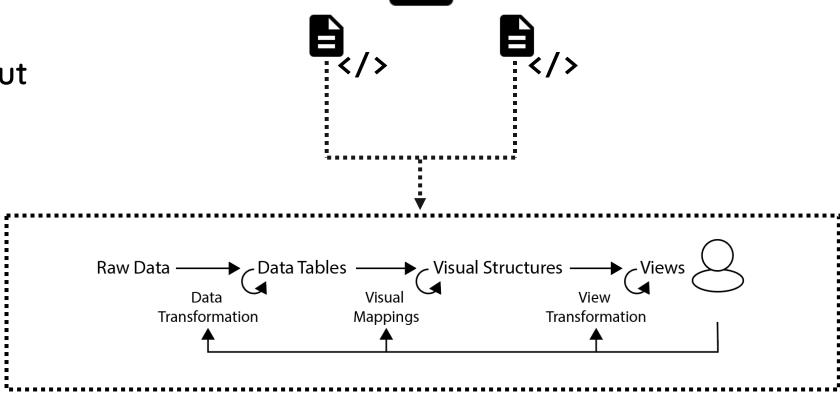
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             → ∠ Data Tables –
Raw Data -
         Data
                           Visual
                                                 View
      Transformation
                          Mappings
                                              Transformation
```



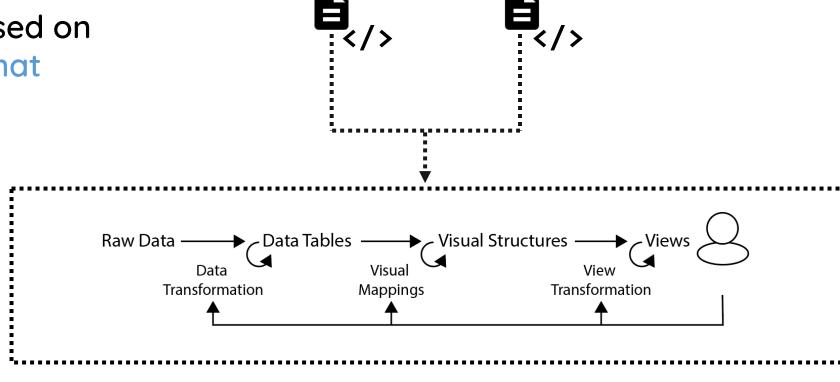
Symmetric

input and output formats



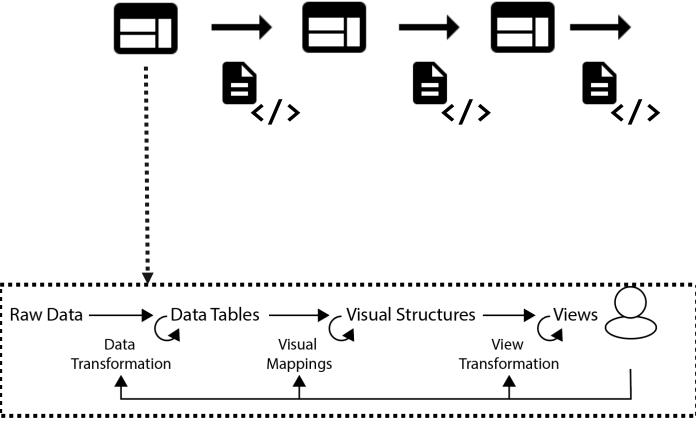


Toolchains based on exchange format



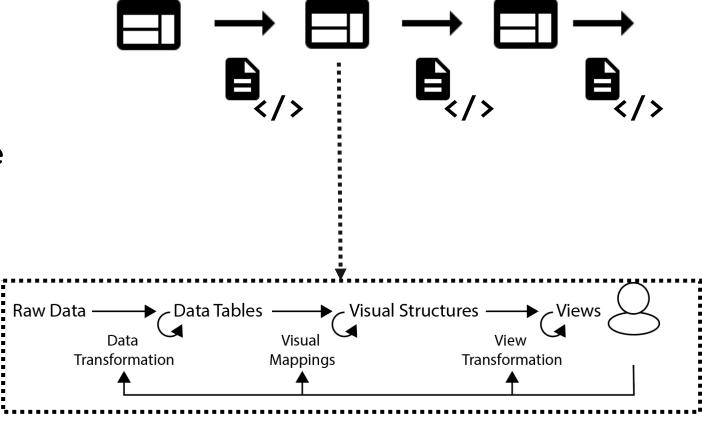






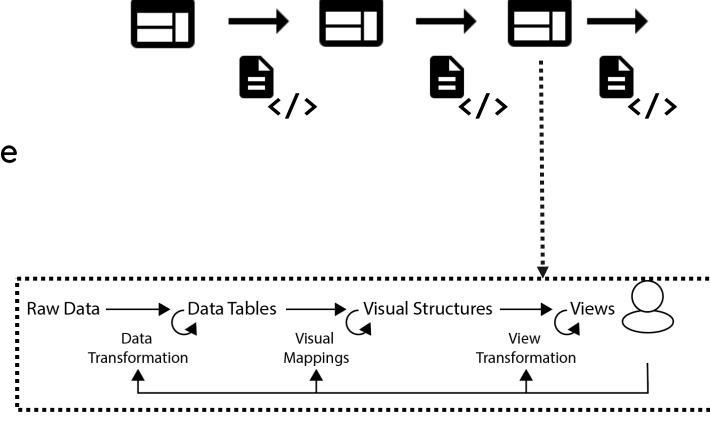


Every tool has full command over visualization pipeline



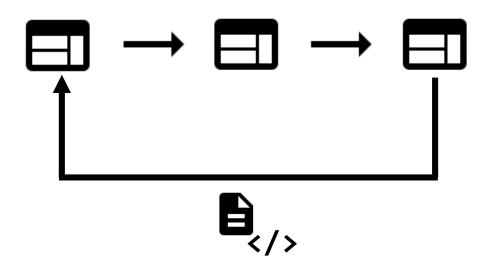


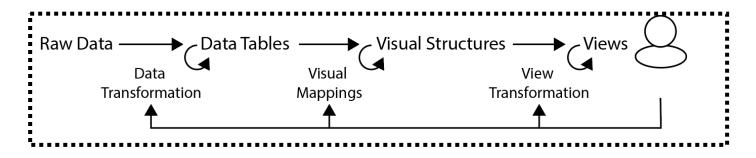
Every tool has full command over visualization pipeline





Supports tool iteration







Why has this not been done before?

Few tools export to visualization grammars

No tool allows importing from declarative grammars



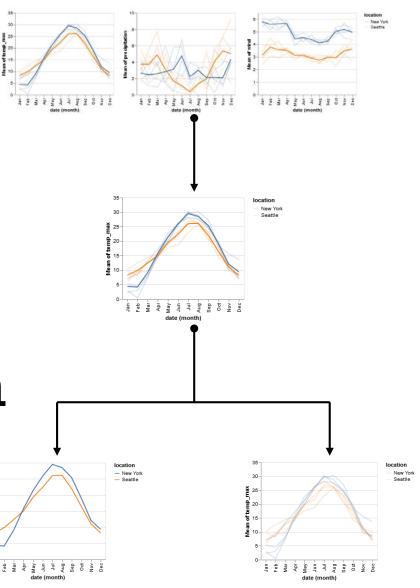
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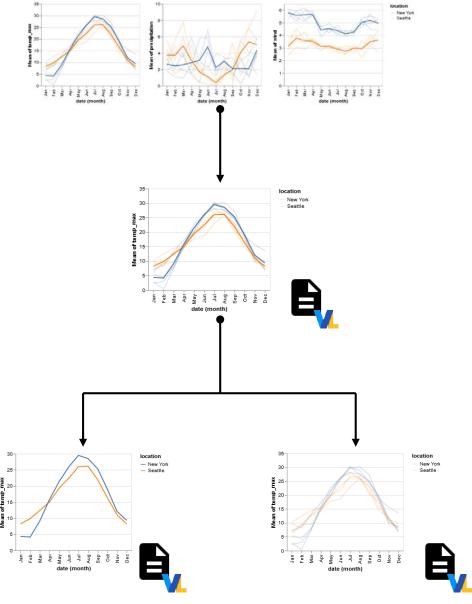
Hierarchical View Decomposition







Visualization Reuse

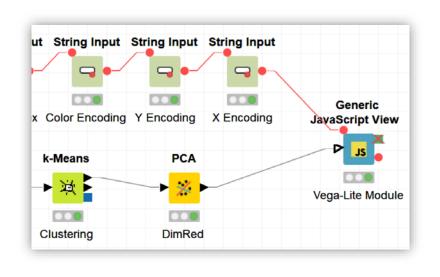


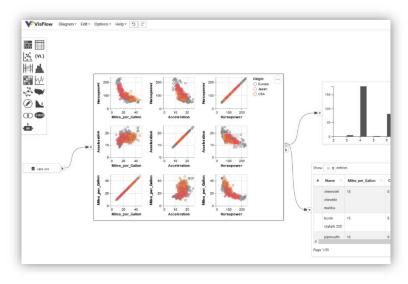


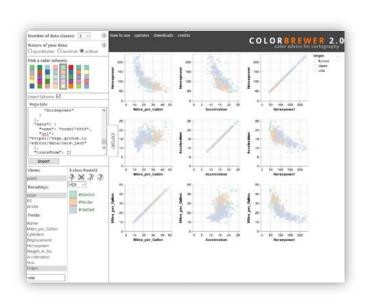
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Example Scenario







KNIME

VisFlow

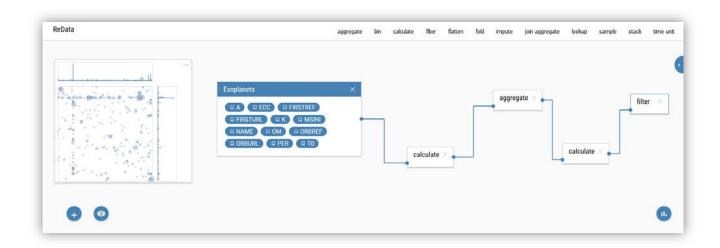
ColorBrewer



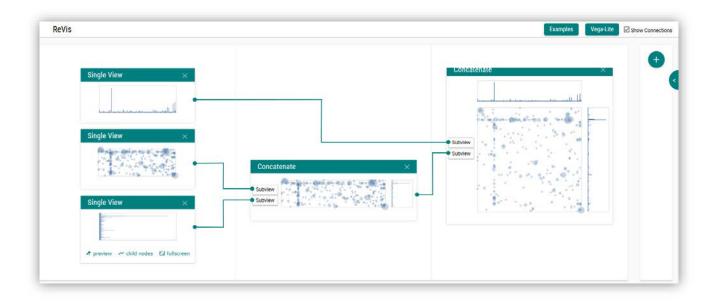
Demo Video



Built with ReVize



ReData



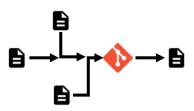
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Additional Benefits











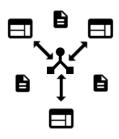
Using a visualization grammar to for project persistence in visualization tools







Using a visualization grammar to for project persistence in visualization tools



Content-based approach can be implemented for mediated toolchaining



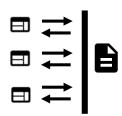




Using a visualization grammar to for project persistence in visualization tools



Content-based approach can be implemented for mediated toolchaining



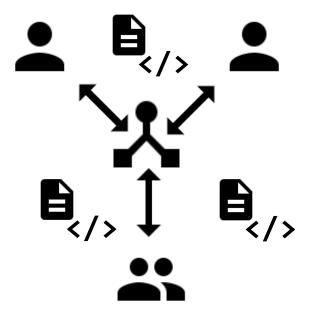
Unix-like specialized visualization tools instead of monolithic systems



Open Challenges



Toolchaining with other visualization grammars



Access control to parts of visualization pipeline?



Conclusion

Visualization toolchaining

Partial models of visualization pipeline

Declarative Visualization Grammars

ReVize



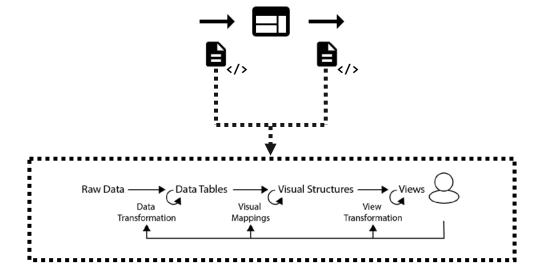
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https://vis-au.github.io/toolchaining





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